

Canine Hoopers UK 2025 Rule updates

- PAGE 7 – PROGRESSION: All new handlers and dogs MUST start competing in Starters level.
- PAGE 7 – PROGRESSION: Handlers who have achieved progression from starters to Novice in all 4 class types, and have subsequently earned a combined 100 points across those 4 classes at Novice level, MAY choose to start a NEW dog at Novice level.
- PAGE 9 – EQUIPMENT SPECIFICATION: Confirmation that hoops and chutes are not required to have a base bar.
- PAGE 12 – 6.5 Gates: Gates may be included in Barrellers and Touch and Go classes. Full spec in updated rulebook.
- PAGE 13 – ELIMINATION: A handler returning to their dog on the start line a second time, will be deemed to be running NFC and the clock will be started if it hasn't already.
- PAGE 14 – GENERAL RULES: All dogs must at all times be kept under proper control whilst at the show venue including exercise areas, car parking and camping areas.
Dogs are required to be ON LEAD in car parks.
Dogs may only be running around in designated areas.
Dogs must be under control within the show boundaries.
- PAGE 15 - Toys, Leads and any other Handler belongings handed in, must be placed inside the exit chute and not left within the ring boundary whilst the dog and handler are competing. If the handler decides to keep the lead then it must be secured in a pocket prior to the run starting. If the dog interacts with the lead once their run has started and prior to finishing their run, they will be eliminated.
If there are no ring helpers, a single lead that is removed from the dog at the startline MAY be left inside the ring boundary providing it is placed against the ring fence and kept away from any equipment. Must NOT be left in line with any equipment in the ring. There must be nothing attached to this lead eg toys.
- PAGE 20 – BONUS BOXES: Not a change just a clarification! Where multiple Bonus Boxes are present within a course, points can be gained from the individual box or all points from any box unless courses have overlapping sequences, where a choice must be made.
- PAGE 20 – CHALLENGE LINES: Challenge Lines can ONLY be used where the start and finish are within the first third of the ring area.
- PAGE 17 – COURSE DESIGN: Show managers are encouraged to liaise with their judges to provide a mixture of course challenges across each competition day. Eg not all courses to have Bonus Boxes, but at each level, a mixture of both Boxes and Lines, a range of Handling Challenges in courses that are appropriate for that level, eg not all top end or low end.
- Judges Guidelines – HC's:
Starters Level: Up to 2 HC's. Allowable HC's: Crossover, Side Changes and maximum 1 choice.
Novice Level: 3-5 HC's. Minimum 1 side change, minimum 1 choice required. WSB now allowed.
Intermediate Level: 6-8 HC's. Minimum 1 side change, minimum 1 choice required. Obstacle Discrimination now allowed.

Advanced Level: 8-10 HC's. Minimum 1 side change, minimum 1 choice required.

Masters Level: 10+ HC's. Minimum 1 side change, minimum 1 choice required.

- PAGE 17 – 8.6 NFC - If a handler starts repeating equipment multiple times to try and achieve something in the ring, you will be deemed to be running NFC (as you will have already been eliminated for repeating equipment). At the end of the allocated course time, you will then be asked to reward and leave the ring.